SECTION 1
SUPER NES INSTRUCTION MANUAL

Thank you for purchasing the Super NES™, Nintendo's most advanced video entertainment system, featuring full digital stereo sound and breathtaking graphics! This Super Nintendo Entertainment System® set includes the Super Mario World® Game Pak, Control Deck®, two high-tech controllers, AC adapter, stereo audio/video cable and RF switch.

NEED HELP WITH INSTALLATION MAINTENANCE OR SERVICE?

Call the Nintendo World Class Service® Center.
Consumer Assistance Hotline
1-800-255-3700
Mon.- Sat., 4:00 a.m.-12:00 midnight; Sun., 6:00 a.m.- 7:00 p.m., Pacific Time
(Times subject to change)

Please read the set-up instructions and the Consumer Information and Precautions Booklet before attempting to connect the Super NES Control Deck to your TV set. If after reading all set-up instructions, you are still unable to hook up your system, please call the Consumer Assistance Hotline at the number listed above.

This official seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo product.

All Nintendo products are licensed by sale for use only with other authorized products bearing the Official Nintendo Seal of Quality™.
There are three (3) different methods of connecting the Super NES Control Deck to a TV. To choose which method to use, first match one of the drawings below to the connection panel on the back of your TV set. Then turn to the page shown for the connection diagram for your TV.

**NOTE:** If you currently have an NES™ Control Deck connected to your TV and want to connect both the NES and Super NES Control Decks together, then turn to page 11.

- If your TV has audio/video jacks and looks like this:
  
  Then turn to page 5.

- If your TV has a VHF cable connector and looks like this:
  
  Then turn to page 7.

- If your TV has VHF screw type connectors and looks like this:
  
  Then turn to page 9.

**NOTE:** If your TV has more than one type of connector, then choose whichever connector is not currently being used.
CONNECTION METHOD 1
USING AUDIO/VIDEO JACKS

- If your TV has stereo audio/video input jacks (left & right audio / video)
  Then follow diagram A

- If your TV has audio/video input jacks, but not stereo (audio / video only)
  Then follow diagram B

NOTE: This is the only method of connecting the Super NES Control Deck to a
TV to get the full effects of the stereo sound. It is also possible to connect the
audio output of the Control Deck to a stereo system. For additional information on
this type of connection call: 1-800-255-3700

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 12
CONNECTION METHOD 2
USING A VHF CABLE CONNECTOR (F-TYPE)

If the existing antenna or cable connected to your TV looks like this:

Then follow diagram A

If the existing antenna or cable connected to your TV looks like this:

Then follow diagram B

A Remove the existing cable connected to the back of your TV set and reconnect it to the RF switch as shown.

B Remove the existing twin lead wire (and converter) connected to the back of your TV set and reconnect it to the RF switch as shown.

NOTE: This method of connection will produce mono sound only (the left and right stereo channels are mixed).

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 12
CONNECTION METHOD 3
USING VHF SCREW TYPE CONNECTORS (works on most TV’s)

If the existing antenna or cable connected to your TV looks like this:
Then follow diagram A

If the existing antenna or cable connected to your TV looks like this:
Then follow diagram B

A
Remove the existing cable connected to the 75/300Ω converter on the back of your TV set and reconnect it to the RF switch as shown.

B
Remove the existing twin lead wire connected to the back of your TV set and reconnect it to the RF switch as shown.

NOTE: This method of connection will produce mono sound only (the left and right stereo channels are mixed).

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 12
**CONNECTING THE NES AND SUPER NES TOGETHER**

Remove the existing cable (or twin lead wire and converter) connected to the existing RF switch and reconnect it to the new RF switch as shown. Connect the new RF switch to the back of the existing one.

**EXISTING CABLE OR TWIN LEAD WIRE**

**EXISTING TV CONNECTION (DO NOT CHANGE)**

**NEW RF SWITCH**

**EXISTING RF SWITCH**

**Nes Control Deck**

**Back of TV SET**

**Back of Super NES Control Deck**

**NOTE:** This method of connection will produce mono sound only (the left and right stereo channels are mixed).

It is also possible to connect both the NES and Super NES Control Decks using audio/video connections if your TV has at least two (2) pairs of input jacks (audio and video). Follow CONNECTION METHOD 1 on page 5 and 6.

**CONNECTING THE AC ADAPTER**

Connect the AC plug to the AC adapter in jack on the back of the Control Deck. Plug the AC adapter into a standard (110/120 volt AC) wall outlet.

**Back of Control Deck**

**To TV Set**

**Back of TV SET**

**AC Plug**

**AC Adapter**

**WALL OUTLET**

**WARNING:** DO NOT TRY TO USE THE NES TYPE AC ADAPTER WITH YOUR SUPER NES CONTROL DECK. THEY ARE NOT COMPATIBLE.

**NOTE:** To save energy, unplug the AC adapter from the wall outlet when the Super NES is not being used.

**AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 12**
**CONNECTING THE CONTROLLERS**

Plug the Super NES Controllers into the sockets on the front of the Control Deck as shown.

The two (2) Super NES Controllers are identical and can be plugged into either socket number, but the select and start buttons will work only on the controller plugged into socket #1. For one-player games or when you are playing a game alone, the controller must be plugged into socket #1.

Each game may have different functions for the various buttons and control pad. Some games may have no pause function or may have a different function for both the select and start buttons. Consult the instruction booklet for the Game Pak you are using.

**NOTE:** Do not plug or unplug the controllers from the Control Deck during game play or while the power on, as this may cause a game malfunction.

**SECTION 2**

**SUPER NES OPERATION**

1. Turn your television on.
2. Set your TV to channel 3.
   
   **NOTE:** If channel 3 is broadcasting in your area, set the switch on the back of the Control Deck and the TV to channel 4.
   
   **NOTE:** If you are using audio/video jacks (CONNECTION METHOD #1), then set the TV/VIDEO switch on your TV to “VIDEO”.
3. If your TV has an automatic fine tuning control (AFC), turn it off. If turning off the AFC causes your TV to display only black and white, then leave the AFC on. Use the manual fine tuning dial to adjust the picture after loading a Game Pak as described below.
4. Make sure the power switch of the Control Deck is turned off.
   
   **CAUTION:** Always make sure that the power switch of the Control Deck is off and that you have checked the Game Pak edge connector for foreign material before attempting to load a Game Pak into the Control Deck.
5. Load a Game Pak into the top of the Control Deck as shown. Push it down all the way.
5. Slide the power switch to the on position.

NOTE: If you have both an NES and a Super NES Control Deck connected, turn on only one or the other.

Make sure the red power indicator light on the front of the Control Deck is on (check the AC adapter and plug it if not). Push the reset button and release. After a moment, a game display should appear on the TV.

NOTE: If there is no game display or a distorted picture on the TV screen, slide the powerswitch off. Press the eject button and remove the Game Pak. Start over from step 5. If you are still having problems, check the TROUBLESHOOTING guide on page 16, or call the Consumer Assistance Hotline at: 1-800-255-3700

7. Use the select button on controller #1 to select the game you want, then press the start button to begin the game.

NOTE: If you have any game play questions, call: 1-206-865-7529

REMOVING GAME PAKS

1. Slide the power switch to the off position.

CAUTION: When the power switch is on, a Game Pak lock is engaged. Do not try to remove a Game Pak by force. Always slide the power switch to the off position before loading or removing a Game Pak.

2. Push the eject button.

3. Remove the Game Pak.
   (Turn the Control Deck power off when not in use).

RETURNING TO REGULAR TV

After you have finished playing, slide the power switch of the Control Deck to the off position. Turn your TV selector to the desired channel to view regular TV programs. There is no need to disconnect the RF switch, cables, etc.

NOTE: If you are using audio/video jacks (CONNECTION METHOD #1), then set the TV/VIDEO switch on your TV, back to "TV".

FOR ADDITIONAL MAINTENANCE, CARE AND PRECAUTIONS, REFER TO THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET

SECTION 3

TROUBLESHOOTING

Before seeking repair services, check the problem against the list below:

PROBLEM

TV SCREEN DOES NOT COME ON.

SOLUTION

• Make sure the power switch of the Control Deck is turned on and the AC adapter and AC output plug are plugged in.

NO GAME DISPLAY IMAGE ON TV SCREEN (but screen is lit).

SOLUTION

• Make sure the power switch on the Control Deck is turned on.
• Make sure that the AC adapter is plugged into a 110/120 volt wall outlet and that the AC adapter output plug is plugged into the Control Deck.
• Make sure that the Control Deck and the antenna or cable are connected to the RF switch properly and that the RF switch is connected to the TV (see pages 7-10).
• Make sure the Game Pak is loaded into the Control Deck correctly (see page 14 - 15 SUPER NES OPERATION).
• Make sure that the CH 3-CH 4 switch on the Control Deck is set to channel 3 and that the TV is set to channel 3.
• If your TV has both audio/video and VHF (antenna) inputs, make sure the TV/VIDEO switch is switched to the correct input.

GAME DISPLAY IS ON TV SCREEN BUT THE PICTURE IS ROLLING OR THE SCREEN HAS BARS OR LINES ON IT.

SOLUTION

• Adjust the vertical or horizontal hold controls on your television until the picture becomes steady.

PICTURE QUALITY IS GOOD, BUT THE SOUND BUZZES.

SOLUTION

• If there is interference on channel 3, change the CH 3-CH 4 switch on your Control Deck and your TV to channel 4.
• A particularly strong television station may be broadcasting on channel 3 or 4 (or on cable TV) in your area and causing interference. Try disconnecting the antenna wire from the RF switch. (You will have to reconnect it again for regular television viewing.
• Make sure that you are not trying to use both the RF switch and the audio/video cables. Only one or the other is required (see page 4 CONNECTION AND INSTALLATION).
SECTION 4

WARRANTY AND SERVICE INFORMATION

90-DAY LIMITED WARRANTY

HARDWARE*, ACCESSORIES, GAME PAKS ("PRODUCT")

"HARDWARE ONLY; TO EXPEDITE AUTHORIZATION OF ANY REQUIRED WARRANTY WORK, WE RECOMMEND THAT YOU COMPLETE AND RETURN YOUR WARRANTY CARD WITHIN 10 DAYS OF PURCHASE OR RECEIPT AS A GIFT.

90-DAY LIMITED WARRANTY

Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that this product shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Nintendo will repair or replace the defective product or component part, at its option, free of charge.

WARRANTY SERVICE OR REPAIR/SERVICE AFTER EXPIRATION OF WARRANTY

To receive this warranty service or to receive service after warranty expiration:

1. DO NOT return your product to the retailer.
2. Please call the NINTENDO WORLD CLASS SERVICE® Center Consumer Assistance Hotline at: 1-800-255-3700. Our hours of operation are from 4:00 am to Midnight, Pacific Time, Monday through Saturday, and from 6:00 am to 7:00 pm, Pacific Time on Sundays (times subject to change). If the Nintendo Service Representative is unable to solve the problem over the telephone, you will be referred to the nearest AUTHORIZED NINTENDO WORLD CLASS SERVICE® Center for prompt, professional warranty service or repair and replacement components. You may also refer to your yellow pages directory under the heading of Video Games - Service & Repair, for the nearest location.

To satisfy the needs of our customers, Nintendo maintains a professional network of AUTHORIZED NINTENDO WORLD CLASS SERVICE® Centers located in major metropolitan areas and also offers express factory service. In some instances it may be necessary to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE to the nearest service location.

This warranty shall not apply if the product has been damaged by negligence, accident, unreasonable use, commercial use, modification, tampering, or by other causes unrelated to defective materials or workmanship. This warranty shall not apply if any product serial number has been altered, defaced, or removed.

WARRANTY LIMITATIONS

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States and Canada only. Some states/provinces do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary between states/provinces.
**CONSUMER PARTS LIST & ORDER FORM**

**SUPER NINTENDO ENTERTAINMENT SYSTEM**

**PARTS LIST & ORDER FORM**

These items are also available at your local Nintendo World Class Service Center.

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<thead>
<tr>
<th>Nintendo Part No.</th>
<th>Part Name</th>
<th>Price ea.</th>
<th>Qty.</th>
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* Nintendo cannot supply Game Pak manuals. Licensed by Nintendo for play on the Super Nintendo Entertainment System® on the packaging. Please contact the Game Licensee directly.

**WASHINGTON STATE RESIDENTS ADD 6.25% SALES TAX**

**POSTAGE & HANDLING**

$2 for order of $4 or more, 50¢ for orders of less than $4

**TOTAL AMOUNT DUE**

To Order by Phone (Requires VISA or MASTERCARD) Call: 1-800-255-3700, Mon.- Sat., 4:30 a.m.-12:00 mtd., Sun., 6:00 a.m.-7:30 p.m., Pacific Time. Please have your VISA or MASTERCARD card number and expiration date ready.

To Order by Mail, Please Complete the Following:

1. Name ____________________________  Phone (_________)
   Street Address ____________________________
   City ____________________________ State ___ Zip ____________

2. Enclose Money Order or Credit Card Authorization for Total Amount Due.
   If paying by VISA or MASTERCARD:
   Please charge total amount due of $__________ to my:  Q VISA  Q MASTERCARD
   CARD # ____________________________ Expiration Date ____________
   Name on Card (Print) ____________________________
   Signed: ____________________________

3. Mail to: Nintendo of America Inc., P.O. Box 97032, Redmond, WA 98073-9732
   Allow 4-6 weeks for delivery. We cannot accept cash, checks, or C.O.D. orders. Prices are applicable within the United States only and are subject to change without notice.
NEED HELP WITH INSTALLATION, MAINTENANCE, OR SERVICE?
CALL 1-800-255-3700.